Appendix B. Co-Design Workshop Activities

Design Workshop Activities	
Initial Design Workshop	
Day 1: Setting the stage	 Day 2 – 4: Developing and testing
 Leadership kick-off & introductions Joint orientation to care design goals and patient advisor role Icebreaker activity that encourages team work Overview of care design process and principles Examine the current state of care: Full group role play and discussion Look to future state: Review of potential best practices Several rounds of full group role play to generate design ideas End of day discussion / report out 	 Icebreaker activity that encourages team work Alternate activities throughout the day: Full group role play to test design changes Small group work on deliverables followed by full group discussion of the suggested revisions to the model End of day full group discussion / report out. On Day 4: Invite leadership to attend final report out and review the proposed design.
Check/Adjust Design Workshop	
Day 1:Check/adjust	Day 2 & 3: Testing in the clinic

- Introductions and icebreaker activity to encourage team work
- Overview of care design process and principles
- Current state: Review implementation of the role in pilot clinics to date
- Future state: Discuss what still needs to be improved
- Several rounds of full group role play to generate design ideas
- Small group work on CRS process changes followed by full group discussion of suggested changes
- End of day large group discussion / report
 - out

- Participants at their home clinic testing the newly designed elements through interactions with patients and team members, and simulated role plays in clinic.
- Check-ins with other pilot clinic twice a day to refine the model
- On Day 3: Invite leadership to attend final report out and review the refined design.